

Q# as a Quantum Algorithmic Language

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The Q# programming language (Microsoft, 2017–)

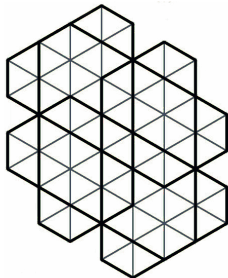
F#-like **DSL** in the skin of C#-like syntax.^a

Quantum computer as a co-processor to a classical machine (**QRAM**).

Clean separation between classical (**function**) and quantum (**operation**) callables. **ALGOL-like**.

Quantum operations are a **monadic** sequence of instructions; computation by **side effects**.

Immutable by default, metaprogramming support (**adjoint** & **controlled** operations).



^aF# & Q# – A tale of two languages [Azariah 2018]

Teleportation in Q#

```
open Microsoft.Quantum.Intrinsic; // for H, X, Z, CNOT, and M

operation Entangle (qAlice : Qubit, qBob : Qubit) : Unit is Adj {
    H(qAlice);
    CNOT(qAlice, qBob);
}

operation SendMsg (qAlice : Qubit, qMsg : Qubit) : (Bool, Bool) {
    CNOT(qMsg, qAlice);
    H(qMsg);
    return (M(qMsg) == One, M(qAlice) == One);
}

operation DecodeMsg (qBob : Qubit, (b1 : Bool, b2 : Bool)) : Unit {
    if b1 { Z(qBob); }
    if b2 { X(qBob); }
}

operation Teleport (qAlice : Qubit, qBob : Qubit, qMsg : Qubit) : Unit {
    Entangle(qAlice, qBob);
    let classicalBits = SendMsg(qAlice, qMsg);
    DecodeMsg(qBob, classicalBits);
}
```

The need to specify Q# formally

Sound language design principles lead to programming languages in which programs are easier to **write**, **compose**, and **maintain**.

Previous examples:

Standard ML [Harper and Stone 2000]

Featherweight Java [Igarashi, Pierce, and Wadler 2001];

Featherweight Go [Griesemer et al. 2020]

λ_{JS} [Guha, Saftoiu, and Krishnamurthi 2009];

λ_{Rust} [Jung et al. 2017]

Q# is a living body of work that will grow and evolve over time.

– *Design Principle 5* [Heim 2020, Ch. 8]

Having a well-founded meta-theory of a programming language helps with its **evolution**.

A recipe for formal language specification¹

Inside every large language is a small language struggling to get out...

– Tony Hoare

1. Define a well-behaved internal language (core) for Q#: $\lambda_{Q\#}$
2. Define an elaboration relation from the external language to the internal language.
3. Specify static and dynamic semantics using the internal language.
 - Statics (type system) rule out meaningless programs.
 - Dynamics specify behavior of programs at a high abstraction level.
4. Prove meta-theorems such as type preservation and safety.

Study consequences of extensions and variations.

¹A Type-Theoretic Interpretation of Standard ML [Harper and Stone 2000]

Unsafe programs in Q#

```
operation Clone () : Unit {  
    use q1 = Qubit();  
    let q2 = q1;  
    CNOT(q1, q2);  
}
```

Using same qubit as both control and target.

```
operation NewQubit () : Qubit {  
    use q = Qubit();  
    return q;  
}
```

Returning a qubit after its lifetime has ended.

$\lambda_{Q\#}$: a core calculus for Q# (Types)

Typ	$\tau ::=$	<code>qref</code> $\langle q \rangle$	qubit ref
		<code>fun</code> $(\tau_1 ; \tau_2)$	function
		<code>cmd</code> (τ)	command
		<code>prod</code> $(i \mapsto \tau_i \mid i \in n)$	product
		<code>bool</code>	boolean
		<code>unit</code>	unit

Key idea: **qubit** type in Q# \equiv `qref` $\langle q \rangle$ type of **indexed qubit references** in $\lambda_{Q\#}$.²

²Alias Types [Smith et al. 2000]

$\lambda_{Q\#}$: Expressions

Exp	$e ::= x$	variable
	$\text{let}[\tau_1 ; \tau_2](e_1 ; x . e_2)$	let binding
	$\lambda[\tau_1 ; \tau_2](x . e)$	function
	$\text{ap}[\tau_1 ; \tau_2](e_1 ; e_2)$	application
	$\text{cmd}[\tau](m)$	encapsulated command
	$\text{tuple}[\tau_n](i \mapsto e_i \mid i \in n)$	tuple
	$\text{proj}\langle i \rangle[\tau_n](e)$	projection
	true	true
	false	false
	$\text{if}[\tau](e ; e_1 ; e_2)$	if expression
	unit	unit

Essentially, **PFPL's** language **MA** (Modernized Algol) [Harper 2016, Ch. 34]

$\lambda_{Q\#}$: Commands

Cmd	$m ::= \text{ret}[\tau](e)$	return
	$\text{bnd}[\tau_1; \tau_2](e; x . m)$	bind
	$\text{newqref}[\tau](x . m)$	new qbit ref
	$\text{gateap}\langle U_{2^n} \rangle(e)$	gate application
	$\text{diagap}\langle U_{2^n}, V_{2^n} \rangle(e_1; e_2)$	controlled gate app.
	$\text{meas}(e)$	measure

Key idea: The allocation command, $\text{newqref}(x . m)$, comes with its **own binding form** so that qubits can never escape lexical scope resulting in an ALGOL-like stack discipline.

Typing of quantum commands

$$\boxed{\Gamma \vdash_{\Sigma} m \dot{\sim} \tau}$$

(m is a well-formed command relative to Σ , returning a value of type τ)

CMD-NEWQREF

$$\frac{\Gamma, x : \mathbf{qref} \langle q \rangle \vdash_{\Sigma, q} m \dot{\sim} \tau}{\Gamma \vdash_{\Sigma} \mathbf{newqref}(x.m) \dot{\sim} \tau}$$

CMD-GATEAPREF

$$\frac{\Gamma \vdash_{\Sigma} e : \mathbf{prod} \left(\overline{i \mapsto \mathbf{qref} \langle q_i \rangle}^{i \in 1..n} \right)}{\Gamma \vdash_{\Sigma} \mathbf{gateap} \langle U_{2^n} \rangle (e) \dot{\sim} \mathbf{unit}}$$

CMD-DIAGAPREF

$$\frac{\Gamma \vdash_{\Sigma} e_1 : \mathbf{qref} \langle q \rangle \quad \Gamma \vdash_{\Sigma} e_2 : \mathbf{prod} \left(\overline{i \mapsto \mathbf{qref} \langle r_i \rangle}^{i \in 1..n} \right)}{\Gamma \vdash_{\Sigma} \mathbf{diagap} \langle U_{2^n}, V_{2^n} \rangle (e_1; e_2) \dot{\sim} \mathbf{unit}}$$

CMD-MEASREF

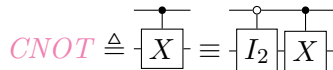
$$\frac{\Gamma \vdash_{\Sigma} e : \mathbf{qref} \langle q \rangle}{\Gamma \vdash_{\Sigma} \mathbf{meas}(e) \dot{\sim} \mathbf{bool}}$$

Signature, Σ , keeps track of **qubit symbols** in scope, each qubit symbol is **distinct**.

Statically preventing cloning

```
operation Clone () : Unit {  
  use q1 = Qubit();  
  let q2 = q1;  
  CNOT(q1, q2);  
}
```

In $\lambda_{Q\#}$ abstract syntax:



```
newqref( $q_1$  . ret(let( $q_1$  ;  $q_2$  . cmd(diagap( $I_2$ ,  $X$ )( $q_1$  ;  $q_2$ ))))))
```

Statically preventing cloning

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operation Clone () : Unit {  
  use q1 = Qubit();  
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In $\lambda_{Q\#}$ abstract syntax:

```
newqref( $q_1$  . ret(let( $q_1$  ;  $q_2$  . cmd(diagap( $I_2$ ,  $X$ ))( $q_1$  ;  $q_2$ ))))))
```

but $q_1 : \mathbf{qref} \langle q_1 \rangle$ and $q_2 : \mathbf{qref} \langle q_1 \rangle$ have the same type!

Safe qubit management

```
operation NewQubit () : Qubit {  
  use q = Qubit();  
  return q;  
}
```

In $\lambda_{Q\#}$ abstract syntax:

$$\lambda(_ . \text{cmd}(\text{newqref}(x . \text{ret}(x))))$$

Safe qubit management

```
operation NewQubit () : Qubit {  
  use q = Qubit();  
  return q;  
}
```

CMD-NEWQREF

$$\frac{\Gamma, x : \mathbf{qref}\langle q \rangle \vdash_{\Sigma, q} m \dot{\sim} \tau}{\Gamma \vdash_{\Sigma} \mathbf{newqref}(x.m) \dot{\sim} \tau}$$

In $\lambda_{Q\#}$ abstract syntax:

$\lambda(_ . \text{cmd}(\text{newqref}(x . \text{ret}(x))))$

$\Gamma, x : \mathbf{qref}\langle q \rangle \vdash_{\Sigma, q} \text{ret}(x) \dot{\sim} \mathbf{qref}\langle q \rangle$

but $\Gamma \not\vdash_{\Sigma} \text{newqref}(x . \text{ret}(x)) \dot{\sim} \mathbf{qref}\langle q \rangle$

Future steps

Solution for no-cloning problem for Q# **arrays**.

Coverage of other major Q# features.

Mechanized metatheory for the core language.

Semantics preserving compilation to major quantum intermediate languages:

QIR [Geller 2020] (LLVM-based)

OpenQASM 3 [Cross et al. 2021]

Integration with existing tools such as **Vellvm** (verified LLVM).

$\lambda_{Q\#}$ and $Q\#$ are ALGOL-like quantum languages

Safely combine pure (classical) and effectful (quantum) computation.

Obey *strict stack discipline* for (qubit) memory management.

In the paper:

More details.

An *equational semantics* based on Staton's fully complete equational theory for quantum computation.

Elaboration rules from $Q\#$ to $\lambda_{Q\#}$.

See [arXiv:2206.03532](https://arxiv.org/abs/2206.03532) / ks.cs.uchicago.edu/publication/q-algol